

A/B Testing

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1. A/B testing

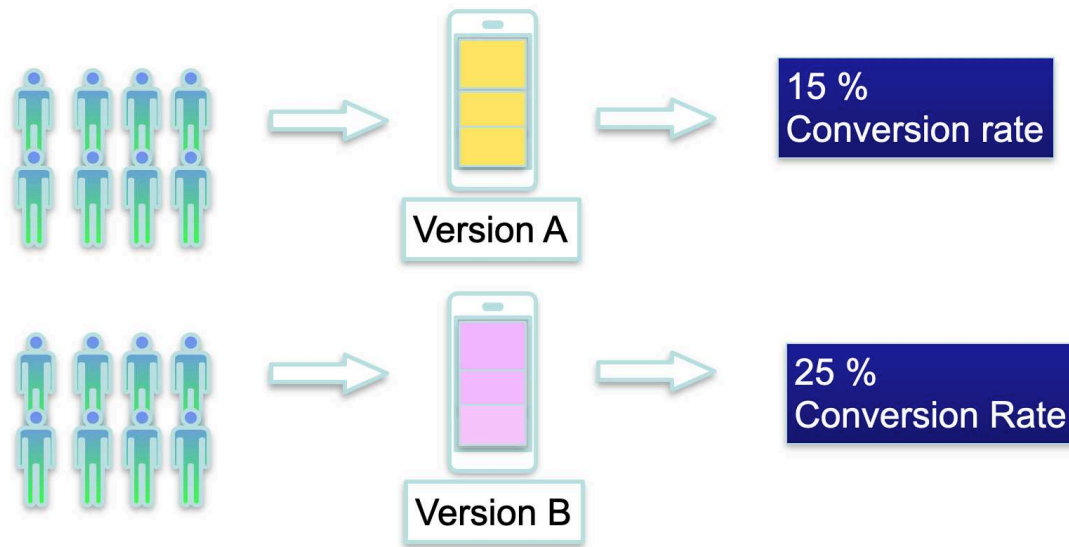
- What is it?
- Why is that used?
- When (or not) to use A/B test?
- Hypothesis testing & p-value
- Type I & Type II error

2. Multivariate testing

3. A/B Testing of ML Models

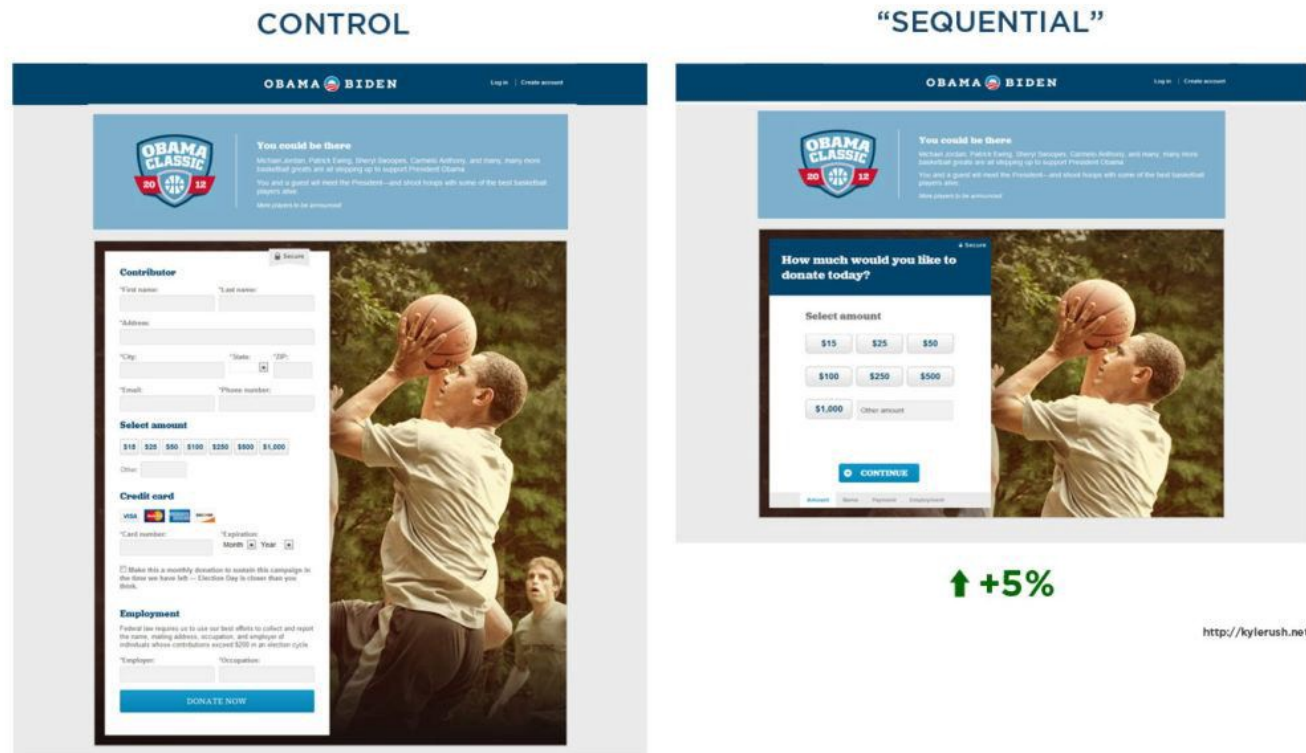
What is A/B Testing?

- A user experience research methodology.
- Compares two versions of design alternatives (i.e two versions of a single variable)



Obama campaign 2012

- A/B testing in Obama's 2012 presidential campaign
- 165 team digital team
- 500+ experiments
- Over 20 months
- \$190 million extra



[Image source](http://kylerush.net)

Should I use A/B Test?

- All the big companies use A/B testing. But why?
 - Intuition can be often wrong! Reading user mind is complex.
 - Higher risk to roll out a features to all users.
- Think, if you should use A/B testing in below cases?
 - Changing colour or theme of a website
 - Changing company logo
 - Car sellers website
 - Movie preview

When A/B test shouldn't be used?

- You shouldn't go for A/B test if
 - You don't have meaningful traffic
 - Statistically significant sample size is important.
 - You can't spend the mental bandwidth.
 - You don't have a solid hypothesis to start with.
 - Ex: Adding a 'Finish purchase' button will increase purchase by 20 percent.
 - Risk is too low to immediate action.
 - Implementation is preferable instead of wasting time on A/B testing

Common terms

- What is a hypothesis?
 - Claim or idea to be tested
- Control group
 - Doesn't get special treatment.
- Experimental group
 - Gets special treatment.
- Null hypothesis (H_0)
 - Outcome from control and treatment are identical.
- Alternate Hypothesis (H_a)
 - Outcome from treatment is different.

Does adding fertiliser 'X' increase plant growth?



Control group



Experimental group

- Average session time is 20 minutes
- Change website background colour from Blue to Orange
- How to do the hypothesis testing?
 1. Null hypothesis (H_0): mean = 20 minutes after the change
 2. Alternate hypothesis (H_a): mean > 20 minutes after the change
 3. Significance level (p-value threshold): $\alpha = .05$
 4. Take sample, for example, $n = 100$, sample mean $\bar{X} = 25$ minutes.
 5. p-value: $P(\bar{X} \geq 25 \text{ minutes} \mid H_0 \text{ is true})$
 - If p-value < α then reject H_0 , suggest H_a
 - If p-value $\geq \alpha$ then don't reject H_0 , (doesn't mean accept H_0)

Hypothesis Testing (cont.)

- If $p\text{-value} < \alpha$ then reject H_0 , suggest H_a
- If $p\text{-value} \geq \alpha$ then don't reject H_0 , (doesn't mean accept H_0)
- Example:
 - $p\text{-value}$ is 0.03, reject H_0 , suggest H_a
 - $p\text{-value}$ is 0.05, Fail to reject H_0
- Why should you set significance value prior to the experiment?
 - Ethical reason

How to calculate P-value



- P-Value means probability value which indicates how likely a result occurred by chance alone
- P-value is calculated as probability of the random chance that generated the data or (+) something else that is equal (probability) or (+) something rarer (less probability)

The p-value for getting **HHHHH**

A p-value is the probability that random chance generated the data, or something else that is equal or rarer.

Since there is nothing rarer, this is what we get:

$$\Pr(5 \text{ heads}) = \frac{1}{32} + \Pr(5 \text{ tails}) = \frac{1}{32} = 0.0625$$

Outcomes

HHHHH	TTHHH	TTTHH	
	THTHH	TTHTH	TTTTH
	THHTH	THTTH	TTTHT
	TTHHT	HTTTH	TTHTT
THHHH	HTTHH	TTHHT	THTTT
HTHHH	HTHTH	THTHT	HTTTT
HHTHH	HTHHT	HTTHT	
HHHTH	HHTTH	THHHT	TTTTT
HHHHT	HHTHT	HTHTT	
	HHHTT	HHTTT	

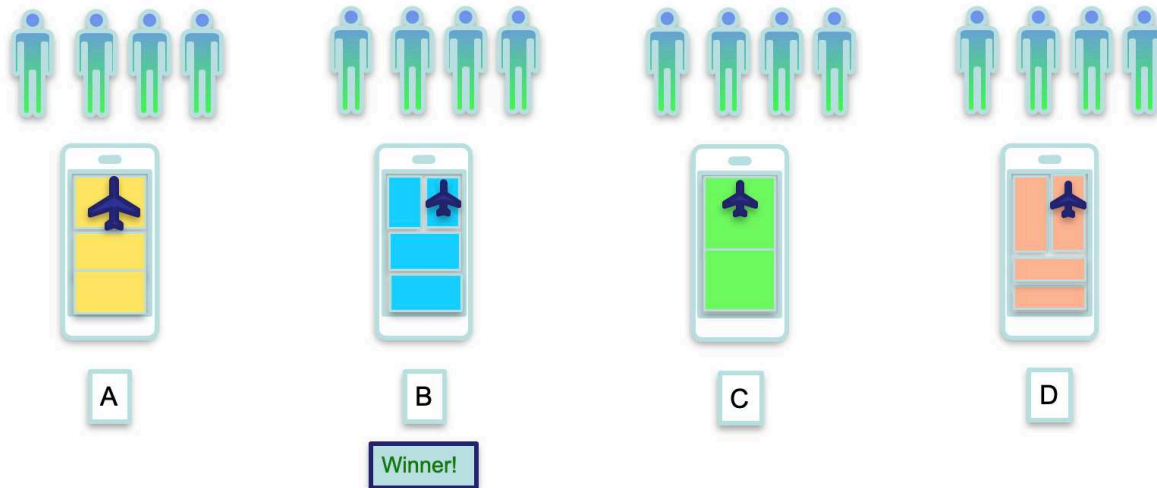
Type I and Type II error

	Fail to Reject	Reject
H_0 is true	Correct conclusion	Type I error
H_0 is false	Type II error	Correct conclusion

- How to reduce Type I error?
 - Lower the value α
 - Reducing value of α , increases type II error
- How to reduce Type II error?
 - Increased sample size
 - Less variability
 - True parameter far from H_0

Multi variate & A/A testing

- **Multivariate testing** : Multiple variables are modified, also called full factorial testing.
 - Advantage: A lot of combinations can be tested
 - Limitation: Bigger sample size, complex, needs better understanding of interactions



- **A/A Testing:**
 - Identical version is compared against each other.
 - Used to validate the tool(s) being used.

Factorial testing with PlanOut

- Factorial test is complex to realise and implement.
- Planout (<https://facebook.github.io/planout/>) a framework for online field experiment

(a) `button_color = uniformChoice(
 choices=['#3c539a', '#5f9647', '#b33316'],
 unit=cookieid);`

`button_text = weightedChoice(
 choices=['Sign up', 'Join now'],
 weights=[0.8, 0.2],
 unit=cookieid);`

(b) Experiment Design

button_color (Uniform)

#3c539a	x
#5f9647	x
#b33316	x
enter value	x

Add Choice

button_text (Weighted)

Sign up	0.8	x
Join now	0.2	x
enter value	enter weight	x

Add Choice

factor_name Uniform Choice Add Factor

(c)

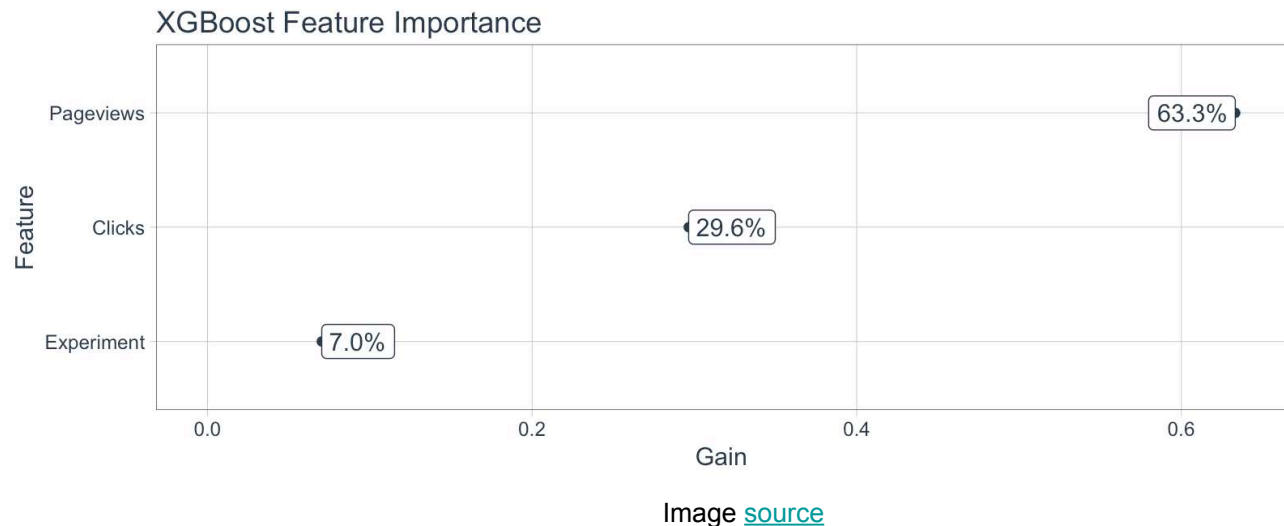
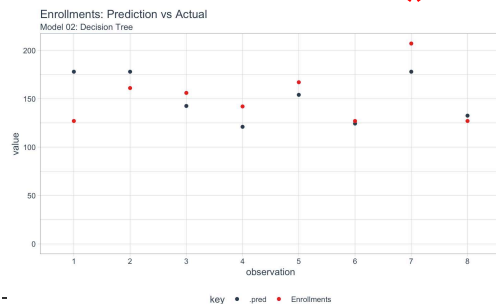
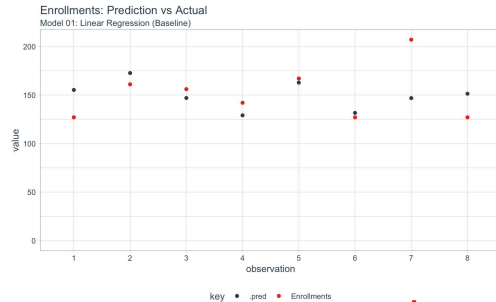
```
{ "op": "seq", "seq": [  
  { "op": "set", "var": "button_color", "value":  
    { "op": "uniformChoice",  
      "unit": { "op": "get", "var": "cookieid" },  
      "choices": [ "#3c539a", "#5f9647", "#b33316" ] } },  
  { "op": "set", "var": "button_text", "value":  
    { "op": "weightedChoice",  
      "unit": { "op": "get", "var": "cookieid" },  
      "weights": [ 0.8, 0.2 ],  
      "choices": [ "Sign up", "Join now" ] } }  
  ]  
}
```



Figure 1: A factorial experiment in PlanOut. (a) PlanOut language script (b) a graphical interface for specifying simple PlanOut experiments (c) a JSON representation of serialized PlanOut code (d) an illustration of the proportion of cookieids allocated to each parameterization. Note that because we use `weightedChoice()` to assign `button_text`, more cookies are assigned to “Sign up” than “Join Now”.

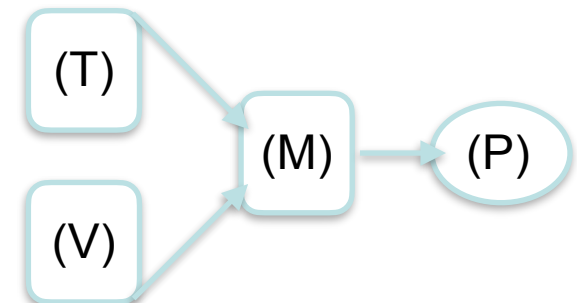
Machine learning with A/B Testing

- Only relying on outcome from A/B testing sometimes doesn't lead to best decision.
- Applying machine learning, better insight on user behaviour
 - Possible to achieve alternate suggestion. I.e In order to achieve A, instead of adding a button 'X' focus on Y.



A/B Testing of ML Models

- Model (M)
 - A model is artefact(s) created (trained) by AI creation algorithm(s). Example: MS [ONNX](#) file.
- Model Predictions (Brings Output)
 - Predictions, (P) are the output of a model, (M) trained using AI algorithm(s).
- Model Deployment (Brings Outcome)
 - Means that model predictions are being consumed by an application that is directly affecting business operations.
- Predictive models are trained on historical data set (experiences), (T)
- Models are tested on holdout/validation data set (V). Presumably best performant model is deployed.
- Finding the best model post-deployment is the purpose.



The Two Variants



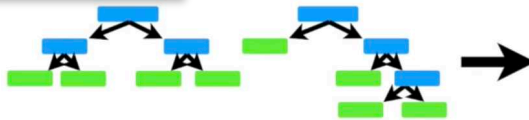
Imagine, we have some clinical data that helps deciding whether a patient has heart disease or not.

Chest Pain	Good Blood Circ.	Blocked Arteries	Weight	Heart Disease
No	No	No	125	No
Yes	Yes	Yes	180	Yes
Yes	Yes	No	210	No
...

The Two Variants

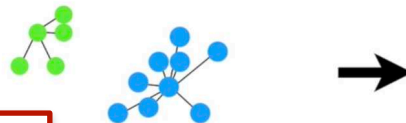
We deploy Random Forest (**model A**) and K-Nearest (**model B**) and to find out.
TP looks good for **model A**.

Model A - RF



	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	142	22
Does Not Have Heart Disease	29	110

Model B - KNN



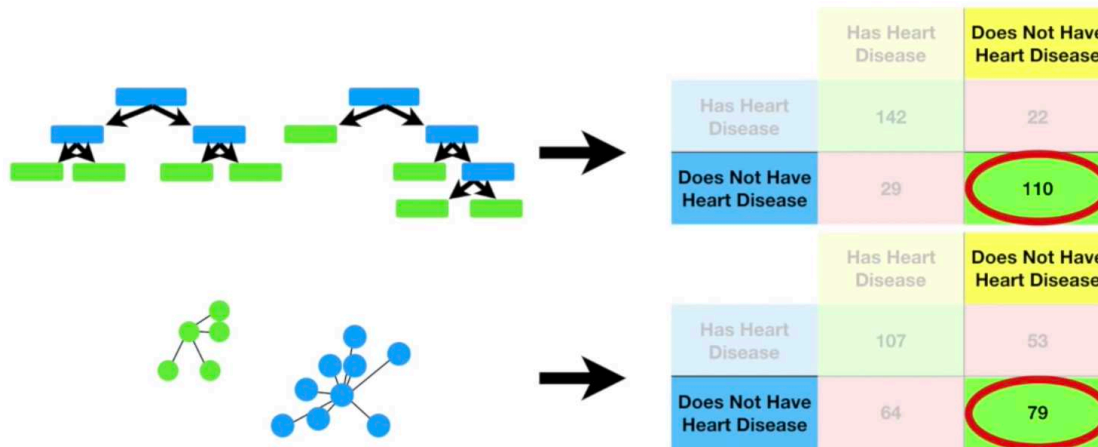
	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	107	53
Does Not Have Heart Disease	64	79

K-Nearest Neighbors was worse than the **Random Forest** at predicting patients *with* Heart Disease (**107 vs 142**)...



The Two Variants

We deploy Random Forest (**model A**) and K-Nearest (**model B**) to find out.
TN also looks good for **model A**.

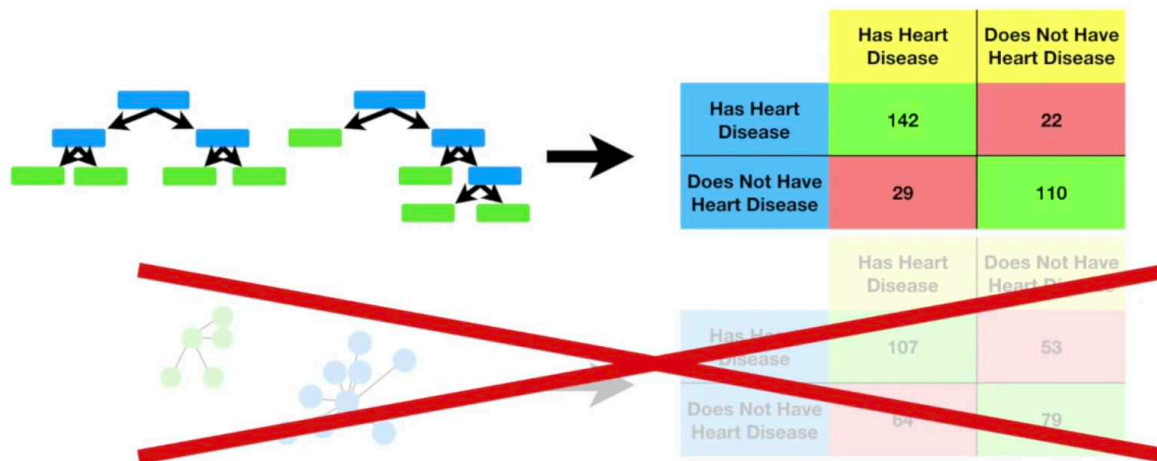


...and worse at predicting patients
without Heart Disease (**79** vs **110**)...



The Two Variants

We deploy Random Forest (**model A**) and K-Nearest (**model B**) to find out.
Model A wins!



...so if we had to choose between
using the **Random Forest** and
K-Nearest Neighbors, we would
choose the **Random Forest**.



- **Hypothesis Test** (between models A, B to find a winner)
- **model A** (control) is deployed and predicting sth. i.e **Null Hypothesis H_0**
- **model B** (test), **challenging model A**, predicts sth. even better i.e **Alternative H_a**

$$Sensitivity = TPR = \frac{TP}{TP + FN} = \frac{TP}{Actual\ Positives} \quad Specificity = TNR = \frac{TN}{TN + FP} = \frac{TN}{Actual\ Negatives}$$

ConfidenceLevel, CL = The probability of correctly retaining the H_0 ; 95 %

Statistical significance $\alpha = 1 - CL$

$$Accuracy = \frac{Total\ Correct\ Predictions}{Total\ Data\ Set}$$

Effect Size: The difference between the two models' performance metrics.

MQ: Sensitivity & Specificity

Again we have a confusion matrix from that clinical data we saw. This time we apply LR (A) and RF (B) to measure models' performance w/ Sensitivity and Specificity.

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	139	20
Does Not Have Heart Disease	32	112

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	142	22
Does Not Have Heart Disease	29	110

Model A - Logistic Regression



Src: StatQuest

Model B - Random Forest



Src: StatQuest

MQ: Sensitivity & Specificity

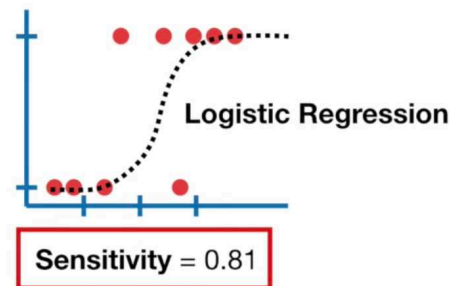
$$\text{Sensitivity} = \text{TPR} = \frac{TP}{TP + FN} = \frac{TP}{\text{Actual Positives}}$$

$$\text{Sensitivity}(LR) = \frac{139}{139 + 32} = 0.81$$

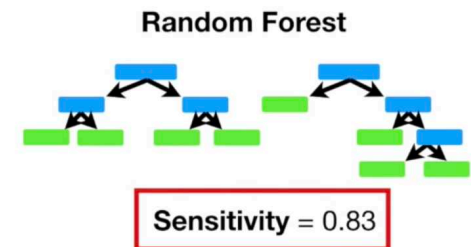
$$\text{Sensitivity}(RF) = \frac{142}{142 + 29} = 0.83$$

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	139	20
Does Not Have Heart Disease	32	112

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	142	22
Does Not Have Heart Disease	29	110



Specificity = 0.85



Specificity = 0.83

Sensitivity tells us that the **Random Forest** is slightly better at correctly identifying *positives*, which, in this case, are patients *with* heart disease.



MQ: Sensitivity & Specificity

$$\text{Specificity} = \text{TNR} = \frac{TN}{TN + FP} = \frac{TP}{\text{Actual Negatives}}$$

$$\text{Specificity(LR)} = \frac{112}{112 + 20} = 0.85$$

$$\text{Specificity(RF)} = \frac{110}{110 + 22} = 0.83$$

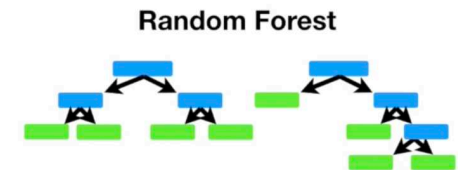
	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	139	20
Does Not Have Heart Disease	32	112



Sensitivity = 0.81

Specificity = 0.85

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	142	22
Does Not Have Heart Disease	29	110



Sensitivity = 0.83

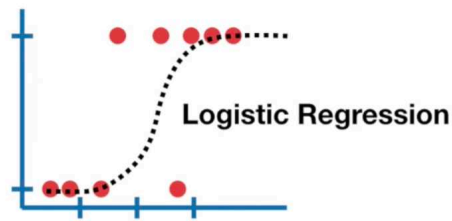
Specificity = 0.83

Specificity tells us that **Logistic Regression** is slightly better at correctly identifying *negatives*, which, in this case, are patients *without* heart disease.

MQ: Sensitivity & Specificity

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	139	20
Does Not Have Heart Disease	32	112

	Has Heart Disease	Does Not Have Heart Disease
Has Heart Disease	142	22
Does Not Have Heart Disease	29	110

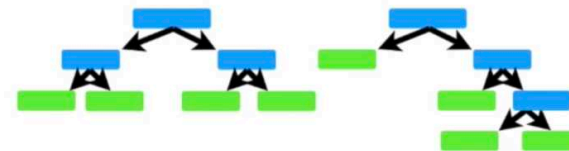


Sensitivity = 0.81

Specificity = 0.85

We would choose the **Logistic Regression** model if correctly identifying patients **without** heart disease was more important than correctly identifying patients **with** heart disease.

Random Forest



Sensitivity = 0.83

Specificity = 0.83

Alternatively, we would choose the **Random Forest** model if correctly identifying patients **with** heart disease was more important than correctly identifying patients **without** heart disease.



$$\text{Accuracy} = \frac{\text{Total Correct Predictions}}{\text{Total Data Set}}$$

For balanced data accuracy could alone answer for the best model.
But the reality is not always ideal!

Accuracy Comparison

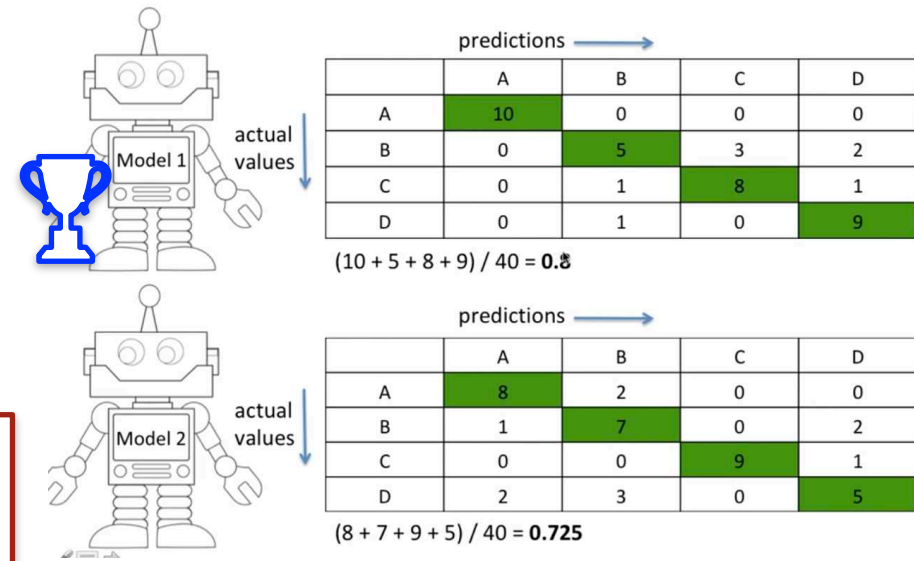
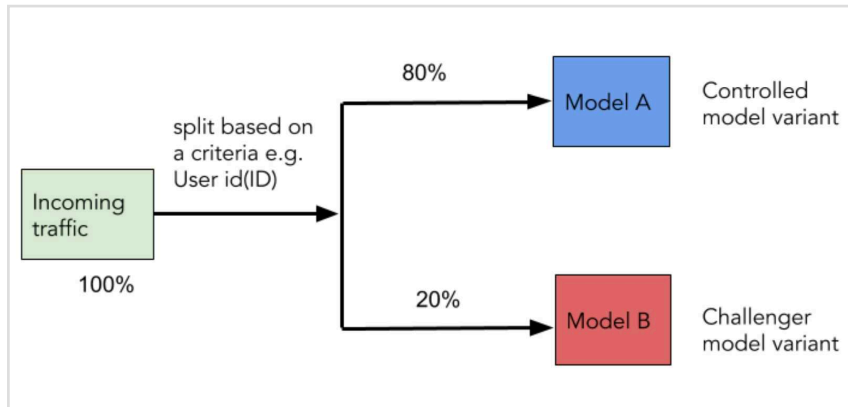


Image Courtesy : [Minsuk Heo](#)

The picture shows two models deployed to classify multiple classes (A-D). By comparing the accuracies one could decide that **Model 1 wins**.

Model Deployment - MD



[Oracle White Paper on Model Testing](#)

The picture shows an A/B testing of two models. If we add more models C,D.. N in the same way the test would become a A/B/n or multivariate test.

```
# IDs of users in treatment group
TREATMENT_IDS = {}

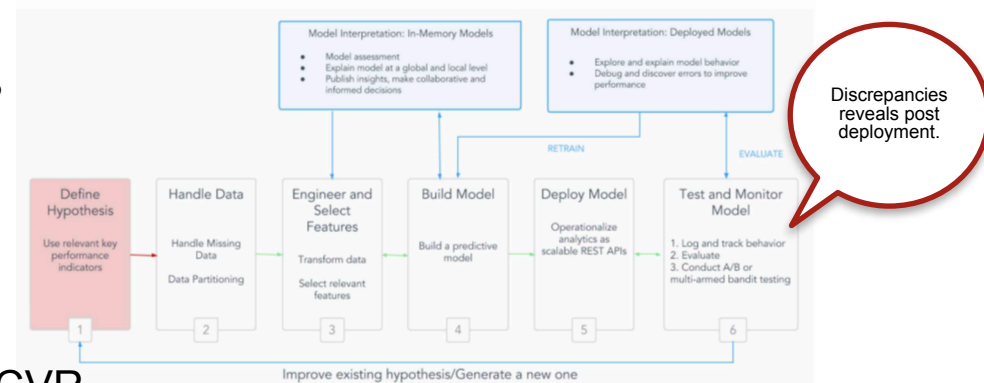
@app.route("/predict")
def predict():
    features = request.get_json['features']
    if request.get_json['user_id'] in TREATMENT_IDS:
        return model_B.predict(features)
    else:
        return model_A.predict(features)
```

mlinproduction.com

A Trivial model deployment example using Python Flask http endpoint.

MD - Post Deployment Discrepancies

- Predictors (features) changing
 - e.g. a CTR model sees a new acquisition channel.
- Performance Metrics may differ
 - e.g. Training set was measured against
 - Balanced data → AUC, Accuracy
 - Imbalanced data → F1-score
 - With which do we measure the winner?
- Experiments of models may hurt UX
 - shouldn't be the case in anyway.
- Deployed to measure a business KPI
 - e.g. customer churn rate or to increase CVR.
 - But now it measures performance with AUC



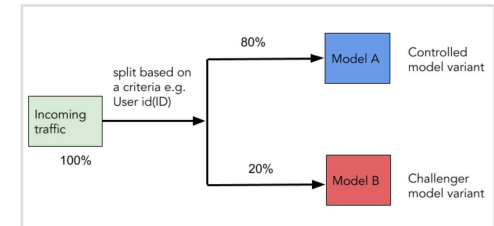
[Oracle White Paper on Model Testing](#)

MD - Deploy an A/B Test

Designing a Model A/B Test

At a high level, designing an A/B test for models involves the following steps

- Deciding on a performance metric. It could be the same as the one used during the model training phase (e.g., F1, AUC, RMSE, etc.)
- Deciding on test type based on your performance metric.
- Choosing a minimum **effect size** you want to detect.
- Determining the sample size N , based on your choice of selected minimum effect size, significance level, power, and computed/estimated sample variance.
- Running the test until N test units are collected.



Effect Size: The difference between the two models' performance metrics.

MD - Mistake of Early Declaration

It's a mistake, don't you pull the plug!

Declaring a model a resounding success before collecting N units of sample. The early significance could also be achieved by random chance!

Test	Samples Collected				
	200	400	600	800	1000
Test 1	Not Sig	<u>Sig - STOP</u>	<u>Not Sig</u>	<u>Not Sig</u>	<u>Not Sig</u>
Test 2	<u>Sig - STOP</u>	Not Sig	<u>Not Sig</u>	<u>Not Sig</u>	<u>Not Sig</u>
Test 3	Not Sig	Not Sig	Not Sig	Not Sig	Not Sig
Test 4	Not Sig	Not Sig	Not Sig	Not Sig	<u>Sig</u>

- If we pick a significance level $\alpha=0.05$, we'd expect to see significant results (Sig) in one of 20 independent tests for a fixed and identical N (N=1000).
- If we stop as soon as significance is reached, we preferentially select spurious false positives.

MD - Holy Grails of Model A/B Testing

- Perform an A/A test. At $\alpha=0.05$, a significant result should be seen 5% of the time.
- Do not turn off the test as soon as you detect an effect. Stick to your pre-calculated sample size. Often, there is a novelty effect in first few days of model deployment and a higher risk of false positives.
- Use a two-tailed test instead of a one-tailed test. (look both for H_0 and H_a)
- Control for multiple comparisons. (use Bonferroni correction, stringent α to avoid Type I / FPs.)
- Beware of cross-pollination of users between experiments. (same user does not get both a/b)
- Make sure users are identically distributed. Any segmentation (traffic source, country, etc.) should be done before randomisation is needed.
- Run tests long enough to capture variability such as day of the week seasonality.
- If possible, run the test again. See if the results still hold. B
- Beware of Simpson's paradox. (Changing experiment during intervention settings skews result. Rollout new model instead.)
- Report confidence intervals; they are different for percent change or non-linear combinations of metrics.

References



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[Statistical Significance in A/B Testing – a Complete Guide](#)

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